

# The Amazing Race

## Ocean City High School

### Goal

- The purpose of our amazing race is to promote to kids that you can enjoy yourself while still being drug and alcohol free.
- We have our municipal alliance sponsor who provides funds for prizes and rewards.

### The Race- Part 1

- Colored shirts are provided for each team.
- The teams should consist of 6-8 players representing a Club or Team in the school.
- Each team is responsible to create and run an event.
- Example: 8 teams= 8 events, 14 teams= 14 events, and so on.
- This allows you to control the size and duration of the race.

### The Race- Part 2

- Your school is your “arena” for the race.
- Each classroom, gym, library, lab, auditorium, and field can house an event.
- We used our Cafeteria as the Start and End point.
- The excitement and competitive tone all depends on how involved your school gets, how big your school is, etc.

### The Events

- They should demonstrate things you would struggle with if under the influence of drugs or alcohol.
- Advisors of the club or team facilitate their event.
- After each event is completed an envelope is handed to the team explaining where the next event is located, sort of like a scavenger hunt.
- Events should be stay between 10-15 minutes long.

### Process

- Every team is handed an envelope to be opened at the sound of a whistle at the beginning of the race.
- Once opened, teams race to the event location.
- If a team reaches an event that still has another team working on that event, the team waiting will start their stop watch, to record “Lag Time”. (Each team receives a stop watch at the beginning of the event.)
- Once the event advisor is ready for the team to come and start the event, they stop their clocks and write down the total “lag” time

## Scoring

- A master stop watch is started at the beginning of the race to time the overall event.
- As each team finishes their time as they enter the cafeteria is recorded.
- Judges (faculty and staff) take the teams overall time and subtract the “Lag Time” from each event

## Prizes

- A celebration lunch with pizza and drinks takes place after the event right before the winners are announced.
- Cash prizes are then awarded. First place: \$500, Second place: \$400, and Third place: \$300
- Each year StuCo has donated our reward to the State Charity.